



MultiMediaArt

PORTFOLIO REQUIREMENTS

FH Salzburg
MultiMediaArt

Please note that you apply for a major. These are: computeranimation, audio, communicationdesign or film. Your main courses will be within this major.

1. Computeranimation

Demoreel/Portfolio on Dropbox, Artstation or similar that shows your proficiency in the following: Polygon Modelling, UV-Layout and Texturing, Shader & Materials, Rendering & Lighting (VRAY, Arnold, mentalray etc.), Animation Design Basics & Typography, Camera Handling

2. Audio

Portfolio with link to your projects and music on soundcloud/bandcamp/youtube account or homepage including:

CV; list of your Audio related works so far ("Creditlist") that applies to at least ONE of the following sound disciplines: Musicproduction, Filmmusic, Filmsound, GameAudio or Art projects (Audio installations, performances etc...); list of softwareskills (e.g. Ableton, Cubase, Nuendo, Protools, MaxMSP) & hardware (Synthesizers, Audio FX, Mixing Consoles)

Please only mention the tools you are actually working with and include a statement on your motivation for studying at MMA - AUDIO

3. Communicationdesign

Professional online art design portfolio consisting of: work samples (not older than 3 years; personal work, no team-projects; artistic pieces or images, art narrative, digital or traditional creative work) including statements/ brief descriptions; CV

4. Film

Portfolio with link to videoclip (approx.3 min) on Dropbox or similar including: CV incl. course of studies, artistic and technical background especially design and video-software (Quark, FinalCut, Illustrator, Avid, After Effects, 3D Studio, Maya)